



• Causal state-feedback control

linear dynamical system, over finite horizon

$$x_{t+1} = Ax_t + Bu_t + w_t \quad t=0, \dots, T-1$$

$x_t \in \mathbb{R}^n$ is state, $u_t \in \mathbb{R}^m$ is the input at time t

w_t is the process noise (or exogenous input) at time t

$x_t = (x_0 \dots x_t)$ is state history

Causal state-feedback control

$$u_t = \phi_t(x_t) = \phi_t(x_0, w_0, \dots, x_{t-1}, w_{t-1}) \quad t=0 \dots T-1$$

$\phi_t: \mathbb{R}^{(t+1)n+m} \rightarrow \mathbb{R}^m$ called the control policy at time t

• Stochastic finite horizon control

$(x_0, w_0, \dots, x_{T-1}, w_{T-1})$ is a random variable (a stochastic process)

objective: $J = E \left(\sum_{t=0}^{T-1} \ell_t(x_t, u_t) + \ell_T(x_T) \right)$

convex stage cost $\ell_t: \mathbb{R}^n \times \mathbb{R}^m \rightarrow \mathbb{R}$

convex terminal cost $\ell_T: \mathbb{R}^n \rightarrow \mathbb{R}$

J depends on control policies $\phi_0, \dots, \phi_{T-1}$

constraints: $u_t \in U_t \quad t=0, \dots, T-1$

convex input constraint sets $U_0, \dots, U_{T-1}$

Stochastic control problem: choose control policies $\phi_0, \dots, \phi_{T-1}$ to minimize J

the variable is ϕ_t upon which u is chosen

key idea, we have to recurse (feedback, closed-loop control)

we can change u_t based on the observed state history $x_0, \dots, x_t$

• Solution via dynamic programming

let $V_t(x_t)$ be optimal value of objective, from t on, starting from initial state history x_t

$$(V_T(x_T) = \ell_T(x_T) \quad J^* = E V_0(x_0))$$

2 extremes:

1. prescient controller: told you ahead of time what the disturbance sequence is

2. full ignorance policy: choose $u_0, u_1, \dots, u_{T-1}$ before you know any of w 's

V_t can be found by backward recursion. this is random because W_t is unknown

$$V_t(x_t) = \inf_{v \in U} \{ L_t(x_t, v) + E[V_{t+1}(Ax_t + Bv + W_t) | x_t] \}$$

optimal policy is causal state feedback

$$\phi_t^*(x_t) = \underset{v \in U}{\operatorname{argmin}} \left\{ L_t(x_t, v) + E[V_{t+1}(Ax_t + Bv + W_t) | x_t] \right\}$$

• Independent process noise

Assume $x_0, w_0, \dots, x_{T-1}, w_{T-1}$ are independent

V_t depends only on current state x_t (not the history x_t)

Bellman equations: $V_t(x_t) = \ell_t(x_t)$

$$V_t(x_t) = \inf_{v \in U} \left\{ L_t(x_t, v) + E[V_{t+1}(Ax_t + Bv + W_t) | x_t] \right\}$$

• Linear quadratic stochastic control

special case of linear stochastic control

$$U_t = \mathbb{R}^m$$

$x_0, w_0, \dots, x_{T-1}, w_{T-1}$ are independent

$$E[x_0] = 0 \quad E[w_0] = 0 \quad E[x_0 x_0^T] = \Sigma \quad E[w_0 w_0^T] = W_0$$

$$L_t(x_t, u_t) = x_t^T Q_t x_t + u_t^T R_t u_t \quad \text{with } Q_t \geq 0 \quad R_t \geq 0$$

$$\ell_T(x_T) = x_T^T Q_T x_T \quad \text{with } Q_T \geq 0$$

Can show value function is quadratic

$$V_t(x_t) = x_t^T P_t x_t + g_t \quad t=0, \dots, T$$

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix}$$

$$row 2 = BA' \quad row 1$$

$$C = BA' B'$$

Bellman recursion: $P_T = Q_T \quad g_T = 0$

$$V_t(z) = \inf_v \left\{ z^T Q_t z + v^T R_t v + E_w \left[(Az + Bv + W_t)^T P_{t+1} (Az + Bv + W_t) + g_{t+1} \right] \right\}$$

$$E[W_t^T P_{t+1} (Az + Bv)] = 0 \quad \text{since } W_t \text{ is zero mean}$$

$$E[W_t^T P_{t+1} W_t] = E[\operatorname{tr}(P_{t+1} W_t W_t^T)] = \operatorname{tr}(P_{t+1} W_t)$$

works out to

$$P_t = A^T P_{t+1} A - A^T P_{t+1} B (B^T P_{t+1} B + R_t)^{-1} B^T P_{t+1} A + Q_t$$

$$= A^T \left(P_{t+1} - P_{t+1} B (B^T P_{t+1} B + R_t)^{-1} B^T P_{t+1} \right) A + Q_t$$

$$g_t = g_{t+1} + \operatorname{tr}(W_t P_{t+1})$$

Schar complement
Running sum

optimal policy is linear state feedback

$$\phi_e^*(x_k) = K_k x_k$$

$$K_k = -(B^T P_{k+1} B + R_k)^{-1} B^T P_{k+1} A \quad \text{does not depend on } \Sigma, W_0 \dots W_{k+1}$$

optimal cost

$$J^* = \mathbb{E} V_0(x_0)$$

$$= \text{Tr}(\Sigma P_0) + J_0$$

$$= \text{Tr}(\Sigma P_0) + \sum_{t=0}^{T-1} \text{Tr}(W_t P_{t+1})$$

• Branch and bound algorithms

methods for global optimization for nonconvex problems

nonheuristic

maintain provable lower and upper bound on global objective value

terminate with certificate proving ϵ -suboptimality

often slow, exponential worst case performance

with luck, can sometimes work well

• Basic idea

rely on two subroutines that (efficiently) compute a lower and an upper

bound of the optimal value over a given region

upper bound can be found by choosing any point in the region, or by local minimization

lower bound can be found by convex relaxation, duality, Lipschitz or other bounds

partition feasible set into convex sets, and find lower/upper bound for each

form global lower and upper bound $\longrightarrow$ if close, quit

$\searrow$ else, refine partition and repeat

$$\text{eg. } \min c^T x$$

$$\text{s.t. } Ax \leq b \quad x_i \in \{0,1\} \quad i=1,2,\dots,10$$

this gives $2^{10} = 1024$ LPs

when solving one of those LPs with interior point method,

each iteration gives a dual value

if take a partition (e.g. 11, ...), the instance dual value goes over $f(x_{best})$, quit solving for this partition

