



- Interpret  $L_1$  norm heuristic as convex relaxation

$$\min. \text{card}(x)$$

$$\text{Subject to: } x \in C \quad \|x\|_{\infty} \leq R$$

$\Downarrow$  equivalent

$$\min. \|z\|$$

$$\text{St: } |x_i| \leq R z_i;$$

$$x \in C \quad z \in \{0,1\}$$

} boolean convex

} convex except the boolean constraint

$\Downarrow$  convex relaxation

$$\min. \|z\|$$

$$\text{St: } |x_i| \leq R z_i;$$

$$x \in C \quad 0 \leq z_i \leq 1$$

$\Downarrow$  ?

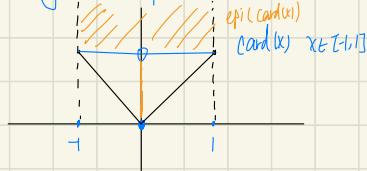
$$\min. (1/R) \|x\|_1 \quad \text{optimal value of this problem is a lower bound of}$$

$$\text{St: } x \in C \quad \|x\|_{\infty} \leq R \quad \text{the original problem}$$

- Interpretation via convex envelope

Convex envelope  $f^{\text{env}}$  of a function  $f$  on a convex set  $C$

is the largest convex function that is an underestimator of  $f$  on  $C$



$$\text{epi}(f^{\text{env}}) = \text{ConvexHull}(\text{epi}(f))$$

$$f^{\text{env}} = (f^*)^* \quad (\text{with some technical conditions})$$

for scalar  $x$ ,  $|x|$  is the convex envelope of  $\text{card}(x)$  on  $[1, 1]$

for  $x \in \mathbb{R}^n$ ,  $(1/R) \|x\|_1$  is the convex envelope of  $\text{card}(x)$  on  $\{z \mid \|z\|_{\infty} \leq R\}$

$$\text{g. } x \in [1, 2]$$



convex envelope of  $\text{card}(x)$  for  $x \in [1, 2]$

A much better relaxation than  $\|x\|_1$ .  
works much better in theory and practice



## • Weighted and asymmetric $\ell_1$ heuristic

minimize  $\text{card}(\mathbf{x})$  over convex set  $C$

suppose we know a bounding box ( $\min./\max. x_i$  over  $C \Rightarrow$  solve  $2n$  convex problems)

$$x \in C \Rightarrow l_i \leq x_i \leq r_i$$

if  $l_i < 0$  on  $\mathbb{R}_{\geq 0}$ , then  $\text{card}(\mathbf{x}) = 1$  for all  $x \in C$

assuming  $l_i \geq 0$  and  $r_i \geq 0$ :

$$\sum_i^n \left( \frac{(x_i)_+}{l_i} + \frac{(x_i)_-}{r_i} \right)$$

## • Regression selector

$$\min. \|\mathbf{Ax}-\mathbf{b}\|_2$$

$$\text{subject to } \text{card}(\mathbf{x}) \leq k$$

heuristic:

$$\min. \|\mathbf{Ax}-\mathbf{b}\|_2 + \gamma \|\mathbf{x}\|_1$$

find smallest  $\gamma$  that gives  $\text{card}(\mathbf{x}) \leq k$

fixed the sparsity pattern (i.e. subset of features) and find  $\mathbf{x}$  that min.  $\|\mathbf{Ax}-\mathbf{b}\|_2$

## • Sparse signal reconstruction

Convex cardinality problem:

$$\min. \|\mathbf{Ax}-\mathbf{y}\|_2$$

$$\text{st. } \text{card}(\mathbf{x}) \leq k$$

$\ell_1$  heuristic:

$$\min. \|\mathbf{Ax}-\mathbf{y}\|_2$$

$$\text{st. } \|\mathbf{x}\|_1 \leq B$$

lasso

Another form:

$$\min. \|\mathbf{Ax}-\mathbf{y}\|_2 + \gamma \|\mathbf{x}\|_1$$

(basis pursuit denoising)

## • Total variation reconstruction

fit  $\mathbf{x}_{\text{var}}$  with piecewise constant  $\bar{\mathbf{x}}$ , no more than  $K$  jumps

convex cardinality problem:

$$\min. \|\mathbf{x}_{\text{var}} - \bar{\mathbf{x}}\|_2$$

$$\text{st. } \text{card}(\mathbf{x}) \leq k$$

$D$  is the first-order difference matrix

total variation

heuristic:  $\min. \|\bar{\mathbf{x}} - \mathbf{x}_{\text{var}}\|_2 + \gamma \|D\mathbf{x}\|_1$ , vary  $\gamma$  to adjust number of jumps

if  $\gamma$  is too large,  $\bar{\mathbf{x}}$  will be a constant  $\bar{\mathbf{x}} = \text{mean}(\mathbf{x}_{\text{var}})$

unlike  $\ell_1$ -based reconstruction, total-variation reconstruction filters high frequency noise out while preserving sharp jumps

## Total Variation Image Reconstruction

$x \in \mathbb{R}^n$  are values of pixels on  $N \times N$  grid ( $\log N=31$ ,  $n=1000$ )

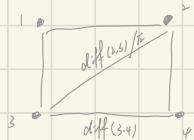
Assumption:  $x$  has relatively few changes in value (like cartoon with blurry have  $m=100$  linear measure measurements  $y = Fx$   $F_{ij} \sim N(0,1)$ )



$$\min \sum_{i,j} |x_{ij} - x_{i+1,j}| + \sum_i |x_{ij} - x_{i,j+1}|$$

$$\text{S.t. } y = Fx$$

In image:



⇒ multipoint approximation of gradient

minimize the sum of 2-norm of those of gradients  
(approximately rotation invariant)

## Iterated Weights L1 heuristic

$$\min_i \text{card}(x_i) \quad \text{s.t. } x \in C$$

$$w_i \geq 1$$

repeat {

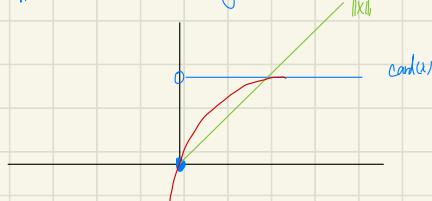
$$\min_i \| \text{diag}(w) x_i \| \quad \text{s.t. } x \in C$$

$$w_i := 1/(c + |x_i|)$$

} if  $x_i = 0$ , give  $x_i$  the biggest weight to make it stay 0

can take  $x > 0$  by writing  $x = x_+ - x_-$   $x_+ \geq 0$   $x_- \geq 0$  (pos and neg part)

use approximation  $\text{card}(z) \approx \lg(z + z/8)$   $z > 0$  zero



the nonconvex problem:

$$\min_i \frac{n}{8} \lg(1 + x_i/c)$$

$$\text{s.t. } x \in C \quad x \geq 0$$

Sequential convex programming applied to this problem  
gives iterated weighted L1 heuristic

find a local solution by linearizing objective at current point (sequential programming)

$$\frac{n}{8} \lg(1 + x_i/c) \approx \frac{n}{8} \lg(1 + x_i^{(k)}/c) + \frac{x_i - x_i^{(k)}}{c + x_i^{(k)}}$$

other methods:  $\min_i x_i^p$  ( $p \leq 1$ )



$\text{card}(x)$  are sometimes called  $L_0$  norm

e.g.  $\min \sum |x_i|^\alpha$  which gives very sparse solution

## e.g. Detecting changes in time series model

Scalar time-series model

$$y(t+\tau) = a(t)y(t) + b(t)y(t) + v(t) \quad v(t) \sim N(0, \sigma^2) \text{ iid.}$$

Assumption:  $a(t)$  has piece constant, change infrequently

given  $y(t)$   $t=1, \dots, T$  estimate  $a(t)$   $b(t)$   $t=1, \dots, T$

$$\begin{aligned} \text{min. } & \sum_{t=1}^T \|y(t+\tau) - a(t)y(t) - b(t)y(t)\|_2 \\ & + \gamma \sum_{t=1}^T (|a(t+1) - a(t)| + |b(t+1) - b(t)|) \end{aligned}$$

## Extension to matrices

rank is the natural analog for matrices

Convex-rank problem: convex, except for Rank in objective or constraints

analog of L1 heuristic: nuclear norm:  $\|X\|_* = \sum_i \sigma_i(X)$

(sum of singular values; dual of spectral norm (max singular value))

for  $X \geq 0$ ,  $\sum_i \sigma_i(X) = \text{Tr}(X)$

## Factor modeling

diagonal-plus-low-rank

given matrix  $\Sigma \in S^n$ , find approximation  $\hat{\Sigma} = F D F^T$   $F \in \mathbb{R}^{n \times r}$ ,  $D$  is nonnegative diagonal

e.g.  $\Sigma$  is a covariance matrix

if  $D \geq 0 \Rightarrow$  eigenvalue decomposition

Underlying model:

$$X = F z + V \quad V \sim N(0, I) \quad z \sim N(0, I)$$

Model with fewest factors.

$$\min_{F, D} \text{Rank}(\Sigma)$$

$$\text{s.t. } \Sigma \geq 0 \quad D \geq 0 \text{ diagonal}$$

$$\Sigma + D \in C$$

↓ trace heuristic

$$\min_{F, D} \text{tr}(\Sigma)$$

$$\text{s.t. } \Sigma \geq 0 \quad D \geq 0 \text{ diagonal}$$

$$\Sigma + D \in C$$

e.g.  $X = Fz + V$   $z \sim N(0, I)$   $V \sim N(0, D)$   $D$  diagonal  $F \in \mathbb{R}^{n \times k}$

$\Sigma$  is empirical covariance matrix from  $N=300$  samples

Set of acceptable approximations

$$C = \left\{ \hat{\Sigma} \mid \|\Sigma^{-\frac{1}{2}}(\hat{\Sigma} - \Sigma)\Sigma^{-\frac{1}{2}}\| \leq \beta \right\}$$

trace heuristic

$$\min \text{Tr}(X)$$

$$\text{s.t. } X \geq 0 \quad d \geq 0$$

$$\|\Sigma^{-\frac{1}{2}}(X + \text{diag}(d) - \Sigma)\Sigma^{-\frac{1}{2}}\| \leq \beta$$