



• 6 norm heuristics for cardinality problems
↓
(number of non-zeros)

cardinality problems arise often but are hard to solve exactly
a simple heuristic, that relies on $\| \cdot \|_1$ -norm, seems to work well
(sparse design, LASSO, SVM, total variation reconstruction in signal processing, compressed sensing)

• Cardinality

the cardinality of $x \in \mathbb{R}^n$, denoted $\text{card}(x)$, is the number of nonzero components in x
 $\text{card}(\cdot)$ is separable for scalar x , $\text{card}(x) = \begin{cases} 0 & x=0 \\ 1 & x \neq 0 \end{cases}$
 $\text{card}(\cdot)$ is quasiconcave on \mathbb{R}^n (but not on \mathbb{R}^m)
 $\text{card}(x+y) \geq \min\{\text{card}(x), \text{card}(y)\}$

• General convex-cardinality problem

a convex-cardinality problem is one that would be convex,
except for appearance of $\text{card}(\cdot)$ in objective and constraints

$$\begin{array}{ll} \min. & \text{card}(x) \\ \text{st.} & x \in C \end{array} \quad \begin{array}{ll} \min. & f(x) \\ \text{st.} & x \in C \quad \text{card}(x) \leq k \end{array}$$

• Boolean LP as convex-cardinality problem

$$\begin{array}{ll} \min. & c^T x \\ \text{st.} & Ax \leq b \quad x_i \in \{0, 1\} \end{array}$$

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$$\begin{array}{ll} \min. & c^T x \\ \text{st.} & Ax \leq b \quad \text{card}(x) + \text{card}(1-x) \leq n \quad \Leftrightarrow x_i \in \{0, 1\} \end{array}$$

sparse design: $\min. \text{card}(x) \quad \text{st. } x \in C$

Sparse modeling / regressor selection: $\min. \|Ax-b\|_2 \quad \text{st. } \text{card}(x) \leq k$
Select k features

• Sparse signal reconstruction

estimate signal x , given

Noisy measurement $y = Ax + v \sim N(0, \sigma^2 I)$, A is known, v unknown

prior information $\text{card}(x) \leq k$

maximum likelihood estimation

$$\min. \|Ax - y\|_2$$

$$\text{s.t. } \text{card}(x) \leq k$$

• Estimation with outliers

Noisy measurement $y_i = \alpha_i^T x + v_i + w_i$, $v_i \sim N(0, \sigma^2)$

only assumption on w is sparsity $\text{card}(w) \leq k$ Nonzero w_i yields outlier

maximum likelihood estimation

$$\begin{aligned} \min. & \sum_{i \in B} (y_i - \alpha_i^T x) \\ \text{s.t.} & |B| \leq k \quad B = \{i \mid w_i \neq 0\} \\ & \downarrow \end{aligned}$$

$$\min. \|y - Ax - w\|_2^2$$

$$\text{s.t. } \text{card}(w) \leq k$$

• Minimum number of violations

$$\min. \text{card}(t)$$

$$\text{s.t. } f_i(x) \leq t_i$$

$$x \in C \quad t_i \geq 0$$

• Linear classifier with fewest errors

given data $(x_1, y_1), \dots, (x_m, y_m) \in \mathbb{R}^n \times \{-1, 1\}$

Seek linear (affine) classifier $y = \text{sign}(w^T x + v)$

classifier error : $y_i (w^T x_i + v) \leq 0$

$$\min. \text{card}(t)$$

SVM !!!

$$\text{s.t. } y_i (w^T x_i + v) + t_i \geq 1 \quad \text{We use homogeneity in } w, v$$

• Smallest set of mutually infeasible inequalities

given a set of mutually infeasible convex inequalities
 $f_1(x) \leq 0, \dots, f_m(x) \leq 0$

find smallest (cardinality) subset of these that is infeasible

Strong statement: inequality #14 alone is infeasible

less strong statement: # 14, # 21 and # 37 are mutually infeasible

weakest statement: all inequalities are mutually infeasible,

if I remove anyone of them, the others becomes feasible

certificate of infeasibility: $g(\lambda) = \inf_{x \in \mathbb{R}^n} \left(\sum_{i=1}^m \lambda_i f_i(x) \right) \geq 1 \quad \lambda > 0$

find smallest cardinality infeasible subset

min. $\text{card}(\lambda)$ if $\lambda_i = 0$

s.t. $g(\lambda) \geq 1 \quad \lambda > 0$ you didn't use λ_i in constructing the feasibility

} which one (ones)
mess you up

• Piecewise constant fitting

fit corrupted signal x_{cor} by a piecewise constant signal \hat{x} with k or fewer jumps

$$D = \begin{bmatrix} 1 & -1 & & \\ & 1 & -1 & \\ & & \ddots & \\ & & & 1 & -1 \end{bmatrix} \quad \text{is the difference matrix} \quad \text{card}(DX) \leq k$$

difference

convex cardinality problem:

$$\text{min. } \|x_{\text{cor}} - \hat{x}\|_1$$

$$\text{s.t. } \text{card}(DX) \leq k$$

• Piecewise linear fitting

$$\text{min. } \|x_{\text{cor}} - \hat{x}\|_1$$

$$\text{s.t. } \text{card}(DX) \leq k$$

↑
curvature

$$D = \begin{bmatrix} 1 & 2 & -1 & & \\ & 1 & 2 & -1 & \\ & & \ddots & & \\ & & & 1 & 2 & -1 \end{bmatrix}$$

• L_1 -norm heuristic

replace $\text{card}(z)$ with $\|z\|_1$, or add regularization term $\lambda \|z\|_1$ to objective

more sophisticated version:

$$\sum_i |w_i z_i| = \sum_i w_i z_i + \sum_i V_i(z_i) \quad (w_i, V_i > 0)$$

- eg. minimum cardinality problem

$$\begin{array}{ll} \min. \text{card}(x) & \rightarrow \min. \|x\|_1 \\ \text{s.t. } x \in C & \text{s.t. } x \in C \end{array}$$

- eg. cardinality constrained problem

$$\begin{array}{l} \min. f(x) \\ \text{s.t. } x \in C \quad \text{card}(x) \leq k \end{array}$$

$$\begin{array}{l} \min. f(x) \\ \text{s.t. } x \in C \quad \|x\|_1 \leq \beta \end{array}$$

$$\begin{array}{l} \min. f(x) + \beta \|x\|_1 \\ \text{s.t. } x \in C \end{array} \quad \left. \begin{array}{l} \text{adjust } \beta, t \\ \text{so that } \text{card}(x) \leq k \end{array} \right\}$$

- Polishing

use L heuristic to find x with required sparsity

fix the sparsity pattern of x

resolve the (convex) problem with this sparsity pattern

- eg. regressor selection

$$\begin{array}{ll} \min. \|Ax - b\|_2 & \rightarrow \min. \|Ax - b\|_2 + \gamma \|x\|_1 \\ \text{s.t. } \text{card}(x) \leq k & \end{array}$$